**Years 7 - 8 Open Individual**

Noah used Godot script to create an innovative game designed to teach people of all ages about the importance of healthy eating habits.

The game was polished, interactive and fun to play, teaching the user about healthy foods by keeping track of health and calories. The user experience was supported with instructions and well documented controls. The video clearly outlined the purpose of the game and provided suggestions for further development.

Outstanding work, Noah!